

Rally

CHAMPIONSHIP™



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EmuMovies

INSTRUCTION BOOKLET



THIS SEAL IS YOUR ASSURANCE THAT NINTENDO HAS APPROVED THE QUALITY OF THIS PRODUCT. ALWAYS LOOK FOR THIS SEAL WHEN BUYING GAMES AND ACCESSORIES TO ENSURE COMPLETE COMPATIBILITY WITH YOUR NINTENDO SYSTEM.



THIS GAME SUPPORTS
SIMULTANEOUS GAME PLAY
WITH ONE, TWO, THREE OR
FOUR PLAYERS AND
CONTROLLERS.



THIS GAME REQUIRES A
MEMORY CARD FOR SAVING
GAME PROGRESS, SETTINGS
OR STATISTICS.

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CONTROLLER NEUTRAL POSITION RESET

If the L or R Buttons are pressed or the Control Stick or C Stick are moved out of neutral position when the power is turned on, those positions will be set as the neutral position, causing incorrect game control during game play.

To reset the controller, release all buttons and sticks to allow them to return to the correct neutral position, then hold down the X, Y and START/PAUSE Buttons simultaneously for 3 seconds.



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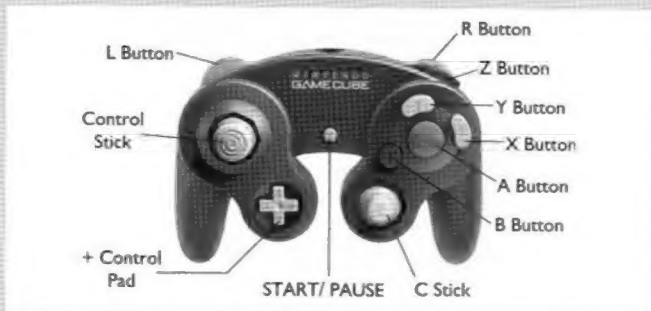
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Getting Started

Insert your Rally Championship NINTENDO GAMECUBE Game Disc into your NINTENDO GAMECUBE then close the disc cover and turn on the power.

Car Controls



Steering = Control Stick, +Control Pad

Acceleration = A Button

Brake/Reverse = B Button

Handbrake = Z Button

Gear Up (Only Manual Mode) = R Button

Gear Down (Only Manual Mode) = L Button

Change View = C Stick

Pause = START

Main Menu

By pushing UP or DOWN on the Control Stick you can highlight any of the six menu items:



Single Player
Multiplayer
Load Game
Save Game
Options
Credits

Single Player

Quick Rally



This mode allows you to practice any of the rallies that you have unlocked. Initially, only the first stage of the Rally Africa and the first stage of the RSAC Scottish Rally will be available, but as you progress through the Career mode, more rallies will become available.

Alternatively, you can open up more rallies by finishing in first place when rallying in Quick Race. Every time you do this, an additional stage will become unlocked.



When you select Quick Rally you will be given the options of Player Set-up, Select Stage, Select Car and Start Rally. Once you have selected Start Rally, you will proceed to the car set-up screen. When you are happy with your car set-up, you can proceed into the Rally.

Choosing your car settings

By selecting this option you will be taken to a screen where you will have the opportunity to tune and tweak the set-up of your car in order to obtain maximum performance from it.





The options you can alter here are:

Gear Ratio

Alter the size of the cogs to find the best balance between acceleration and top speed.

Suspension

Alter the stiffness of the springs and dampers. The stiffer the suspension

the more "rigid" the car will feel and hence the more responsive it will be on smooth surfaces. A stiff set-up is not suited to bumpy surfaces though.

Ride Height

Used in conjunction with the suspension set-up. Generally the more bumpy a stage is, the higher you want the ride height to be to prevent the car "bottoming out" and potentially causing damage.

Brake Bias

Alter the balance front-to-rear of the brakes. A car with a front brake bias will tend to brake more efficiently but be harder to fling sideways.

Brake Power

The more grip a surface has, the more force you can apply through the brakes without the wheels locking and skidding. On low adhesion surfaces such as snow, the brake power is usually decreased.

Tyre Type

Possibly the most important of all the set-up options. There are four basic tyre types: tarmac, gravel, snow and ice. Fit the type that best corresponds to the stage(s) you are about to drive on.

Tyre Tread

Select from Dry, Medium or Wet.

Tyre Compound

The harder a tyre, the more durable it is but at the expense of grip. A soft tyre will probably prove to be quicker but you may find it wears out before the next service area.

Arcade



Arcade mode lets you race in a coin-op style setting against a timer that constantly counts down towards zero. As you pass each checkpoint you are awarded more time; the goal is to race past the finish line before the time runs out.

In Arcade mode there are three Championships to race through, each becoming increasingly harder: Amateur Mode, Champion Mode and World Pro.

Career



This mode is the main part of Rally Championship™ and allows you to take the part of an aspiring Rally driver who has to work their way up from driving standard production Privateer cars in local Rallies, where you earn enough money to buy a 1600 Modified Rally car and enter the 1600 Rally Championship. As you earn more money you are able to move up to the 2000 class Rally Championship and finally on to the Class Pro Championship with some of the toughest, fastest cars in the world – it's these vehicles that sort the men from the boys (and girls!).

As you progress through each tier of the Rally car classifications you will find they will become unlocked in Quick Race mode. So, when you enter the 1600 Modified Rally Championship, all of these cars will become unlocked in Quick Race for you to practice in, and it is the same for the 2000 Rally Championship and also the Class Pro.

When you first select career mode you will be shown a menu screen containing the following options:





Race Current Pace Car



In Quick Rally, every time you play, your rallying experience is recorded and if you select this mode, you get the opportunity to rally against a representation of yourself in the ultimate test of driving skill. Why would you want to do this? Well, this mode is the ideal opportunity to tweak all of

those detailed car settings in order to achieve the ultimate car set-up for each of the stages found in Rally Championship™. Tweak the car, race the stage against yourself and then tweak some more!

Player Setup

It's here that you enter your name. This will be your name for all of career mode (unless you choose to reset the game progress – see OPTIONS). You can also change your Controller, Co-Driver and Transmission settings in this menu.

Garage

This is where all of the cars you buy will be kept for future playing in Career mode. You can own as many cars as you wish, but first you must earn the money to buy them!

Car Dealer

It's here that you buy your cars. Note in order to enter the 1600 Modified Championship, 2000 Championship or the Class Pro Championship you must have purchased a car from the relevant class.

Local Rally

When you first start off in your career, you must compete in small local rallies in order to earn enough money to buy a 1600 Modified car. Once you have achieved this, you can enter the 1600 Modified Rally Championship and begin your professional career in earnest.

Championship

Once you have enough money to buy a 1600 Modified car, you can enter Championship mode. It's here that you get to rally in events spanning the world, from the Lochs of Scotland to the frozen rivers of Lapland and the treacherous chasms of the Grand



Canyon. If you can win your way through to the Class Pro Championship, you have the chance to become the ultimate winner of Rally Championship™ and unlock the classic car selection in Quick Rally mode.

Multiplayer



This is the section of the game where you can play head-to-head with up to three friends.

When you select this option you will be presented with a choice of two, three or four players. You will also have the opportunity to select the multiplayer stage, cars and number of laps.



There are eight multiplayer stages in all, each one based on real locations but customised to maximise the adrenaline pumping action of head-to-head racing: Conway (Rally of Wales), Eairy (Manx International Rally), Aberporth (Rally of Wales), Loch Lomond (RSAC Scottish Rally), Hanhikoski (Arctic Lapland Rally), Kajiado and Mbaruk (Rally Africa), and finally Laughlin (Rally USA).

Load Game

Choosing this option allows you to manually load a previously saved game at any time – however, doing so will erase any unlocked tracks and cars in favour of the ones contained in the newly loaded game.

Save Game

You can save your progress by going into the save option in the main menu. This can be done after races or at certain points in the career mode.

Please refer to the NINTENDO GAMECUBE instruction booklet for directions on how to format and erase Memory Card files.



60Hz mode

This game can be set to a clearer display and better quality on TVs that support 60Hz mode.

When you connect NINTENDO GAMECUBE RGB Cable to a TV which has RGB terminal an PAL60 function, you can enjoy smoother game screen with less flickers.

To activate 60Hz mode, press and hold the B Button while the NINTENDO GAMECUBE logo is being displayed until the message "Would you like to display in 60 Hz mode?" appears. Select YES to activate the mode.

Options



Through the Options menu you can adjust the Language, Audio, and Visual and settings of Rally Championship. Follow the on-screen prompts to change any of the available options.

Also in the Options menu, you will find the option to "Reset Game Progress" – selecting this will erase your current

playing profile and reset the game into the same clean state that it would be in if you loaded it without a memory card inserted.



Hints and Tips for Trainee Rally Drivers

The Fastest Line

When approaching a series of corners, it is often most important to get good speed out of the last corner rather than good speed into the first corner. A neat and tidy line is the best way to go, and turn in to the last corner late but sharply. This allows you to apply the power earlier and so be faster down the ensuing straight.

Jumps



Jumps are fun, but can lead to all sorts of problems if approached too fast or not straight. Remember you have no control over the direction of the car whilst it is in the air, so if you're turning as you leave the ground you will continue to turn in the air. The best landings are on down slopes, as they tend to be the easiest for the car. If your car bottoms out under landing, you'll be scrubbing off speed and potentially damaging your car.

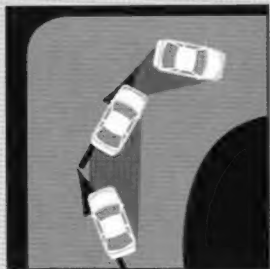
Driving on Snow



Loose snow is the hardest to drive on as it has less traction than the packed snow found on roads. It's all a case of balancing the throttle: using the brakes can often lock all four wheels and send you sliding gently into the snow banks. Turn early, power through corners and think ahead to the next corner.

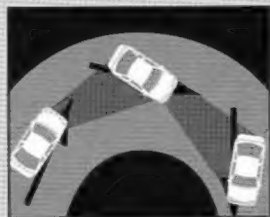


The "Scandinavian Flick"



Originating in Sweden and Finland, this is a technique for tight corners. Approach the corner with the car on the side of the track nearest the turn (i.e. if it's a right-hand corner, keep the car on the right of the track). Turn briefly away from the corner and apply the brakes, so the car is sliding slightly sideways. Just before you are level with the corner, come off the brakes and turn the car towards the corner. The back end of the car will come swinging round. Apply full throttle to start the car moving forwards again and power through the turn.

Hairpins and Handbrake Turns



Brake heavily close to the corner and turn in at the last minute. Apply the handbrake for a very short time (probably just a split second), enough for the back end of the car to start sliding. Start applying the throttle - vary the amount depending on whether the car is running too tight or too wide. If you have to apply opposite lock then you've turned in too far, probably because the handbrake was applied for too long.



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Notes



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